

UAV Mission Trainer

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Report Documentation Page

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Presentation Contents

- Silver Arrow company overview
- Mission trainer highlights and overview
- System configuration and features





Background

- Established 1985
- In-house UAV experience of 17 years, based on IDF operational experience of 27 years
- Prime supplier of tactical new generation UAV systems to the IDF



Building Blocks



Mini - V



THERMES 180



THERMES 450



THERMES ISOO



Engines



ILS



Trainer



Communication



Control Station



Payloads



EHERMES 180



- Gross weight 180Kg
 Endurance 10 hrs
- Wing span 6m
- Ceiling 15Kft

- Payload 32Kg

HERMES

- Power supply 1.2Kw
- Catapult launch, parachute/airbag recovery
- Day + night + laser designator payloads





TEHERMES 450

- General data:
 - Gross weight 450Kg
 Endurance 20 hrs
 - Wing span 10.5m
 - Ceiling 18 Kft

- Payload 150 Kg
- Power supply 2.2Kw
- Real-time day & night imagery SAR
- Other



THERMES 1500

- General data:
 - Gross weight 1500Kg
 Endurance 25 hrs
 - Wing span 15m
 - Ceiling 30Kft
- Payload 350Kg
 - Power supply 9.8Kw
- Day & night imagery + SAR
- Maritime patrol & other



Technologies & Expertise

Composite Structure

System Engineering

System integration & Testing

Avionics (H/W, S/W)

Rotary Engines

Command & Control

Electro Optics





The Need For UAV Trainer

- Reducing the number of actual sorties
- Disregarding the actual weather conditions and technical availability
- Many airborne and ground subsystems to operate and control
- Training in emergency and malfunction situations
- Capability of mission rehearsal









- **©** 3D terrain DB with resolution of up to 25 cm/pixel
- Day (CCD camera) and night (FLIR) sensor simulation. Including noise, jitter, and variations in sensor responsiveness







The UAV flight model (6DoF) is simulated in detail



- Full simulation of the UAV systems
- The electro-optical tracking system is simulated



Trainer Highlights

© Dedicated scenario generator



Ability to train both in normal operating environment and in malfunction / emergency situations







cruising

reconnaissance

HERMES 450

surveillance tasks: artillery adjustment, damage assessment and more.



Trainer Highlights



Training in the actual operators' environment - standard GCS environment.



Weather and Battlefield Effects

- Fog/Haze with control over the visibility
- Clouds various kinds of 3D, radiometric correct clouds with control over their location, altitude and density
- Ground shadows for the ground objects

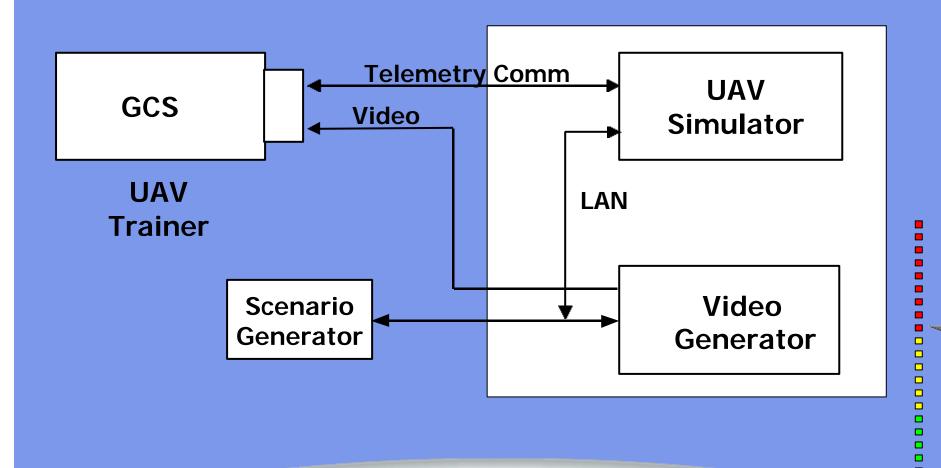


Weather and Battlefield Effects

- Smoke and dust with accurate display both in visible light and thermal view, swaying according to the wind
- Various kinds of explosions and fire with accurate display both in visible light and thermal view



General Configuration



UAV and UAV Systems Simulator

The UAV and UAV systems simulator is a real time simulator which simulates:

- UAV flight (6 DOF)
- Payload operation (except the video)
- UAV communication
- UAV systems



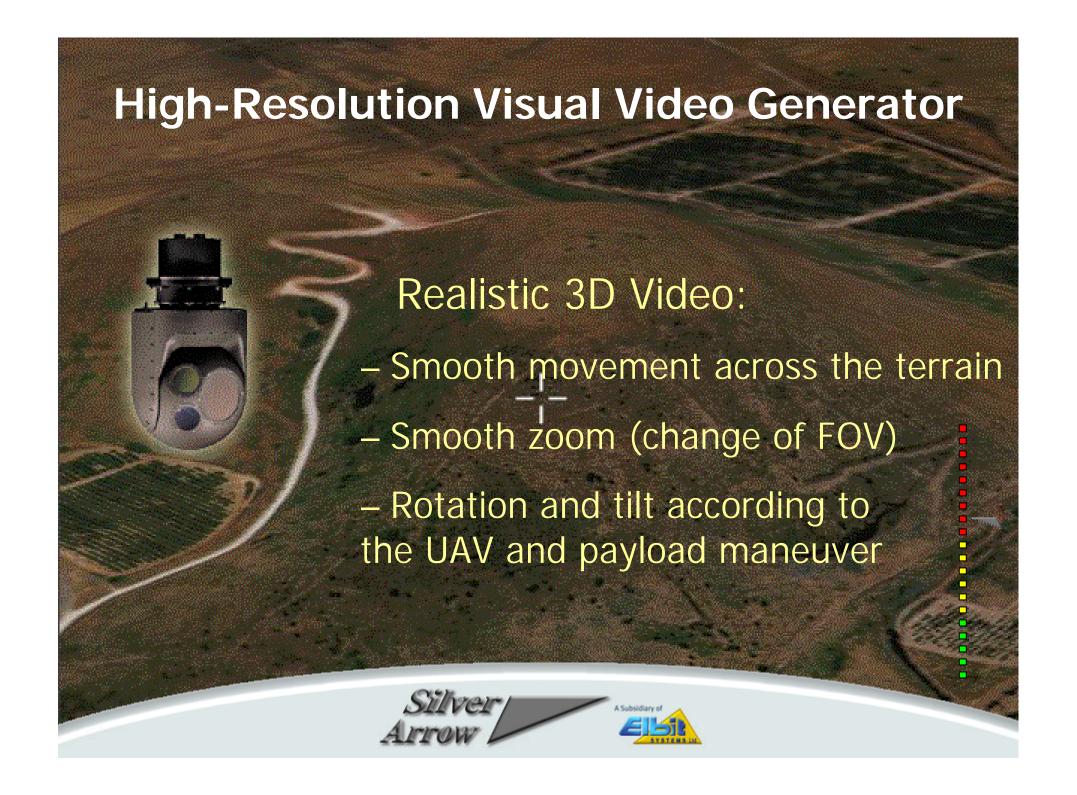


High-Resolution Visual Video Generator

The High-Resolution Visual Video generator generates "real" video of the outside world including:

- Terrain
- Ground vehicles (both stationary and moving)
- Weather affects such as clouds and haze conditions
- Special effects such as explosions, smoke and dust



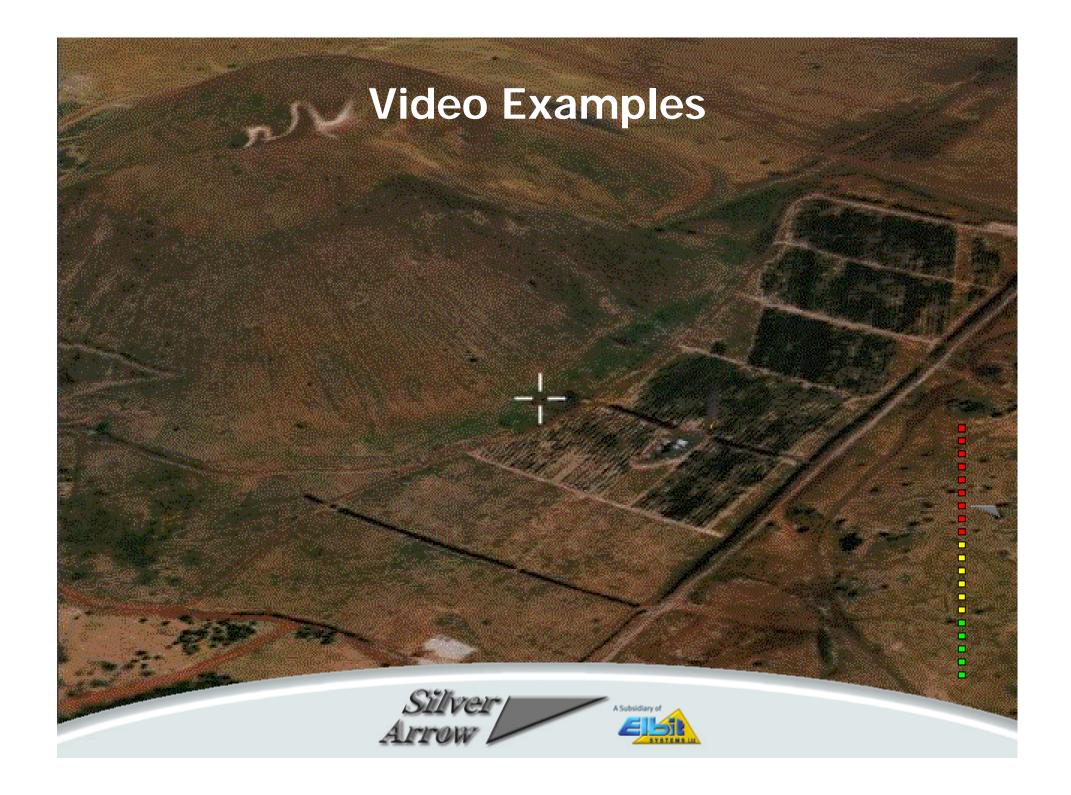


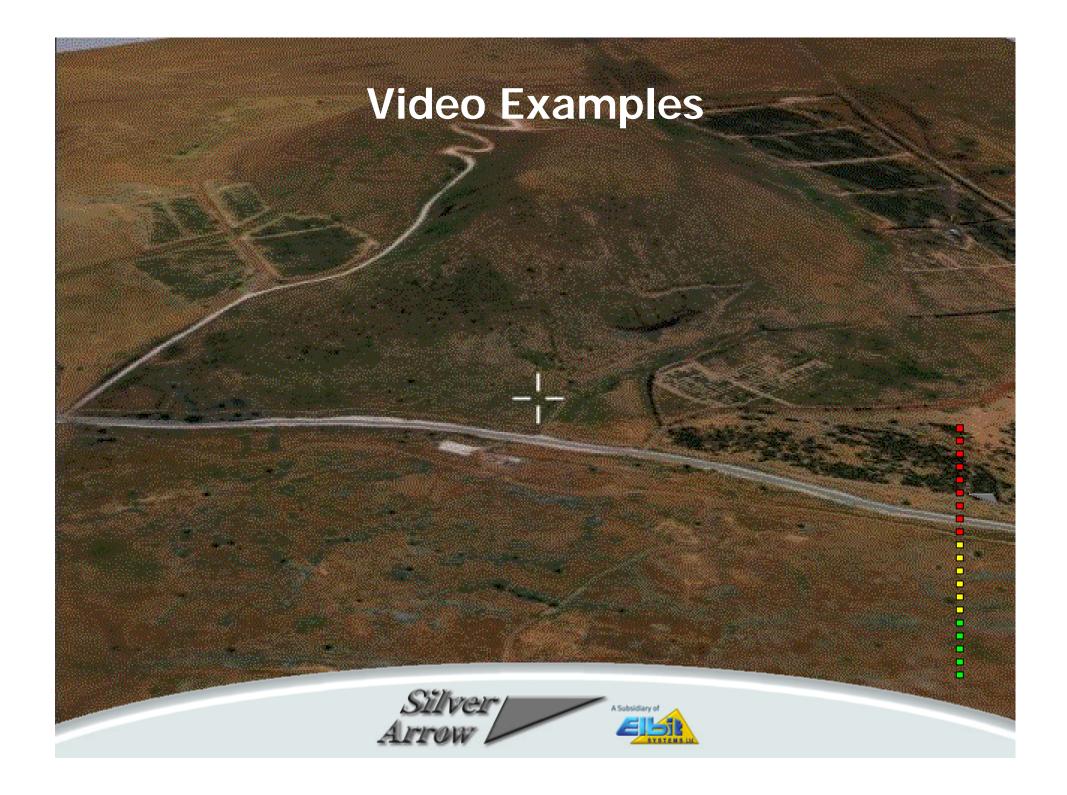
High-Resolution Visual Video Generator

The High-Resolution Video Generator produces both regular daylight visual output and day/night FLIR output.

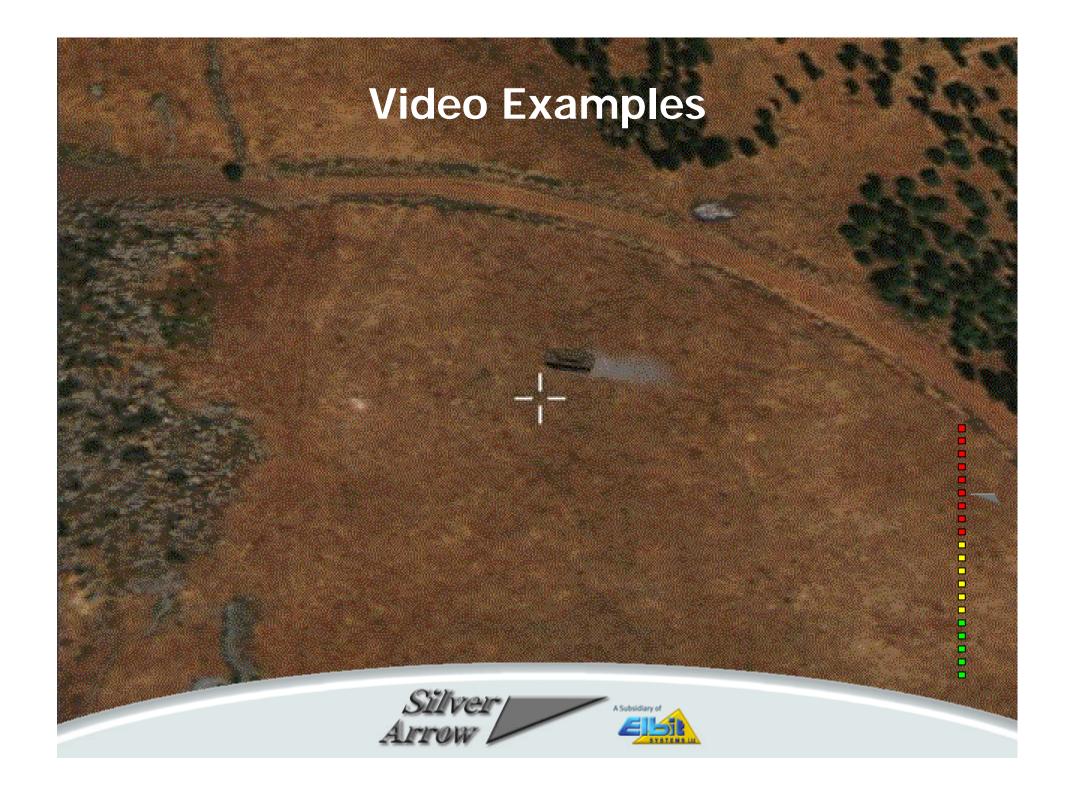




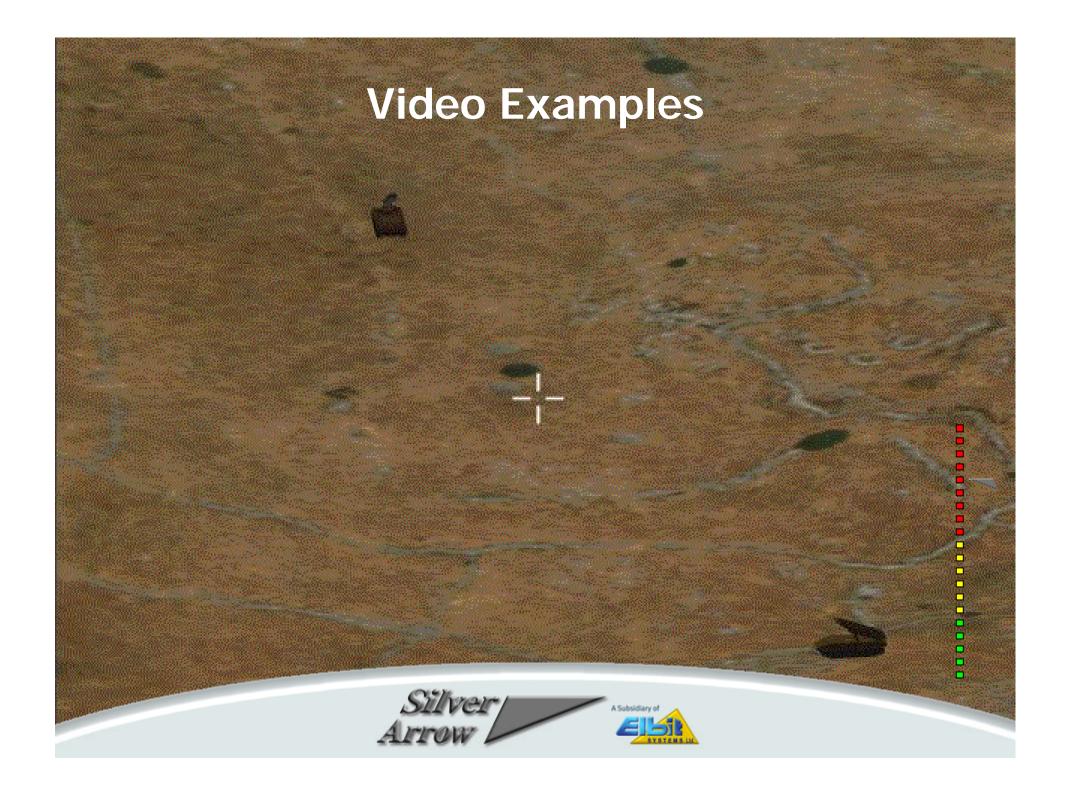




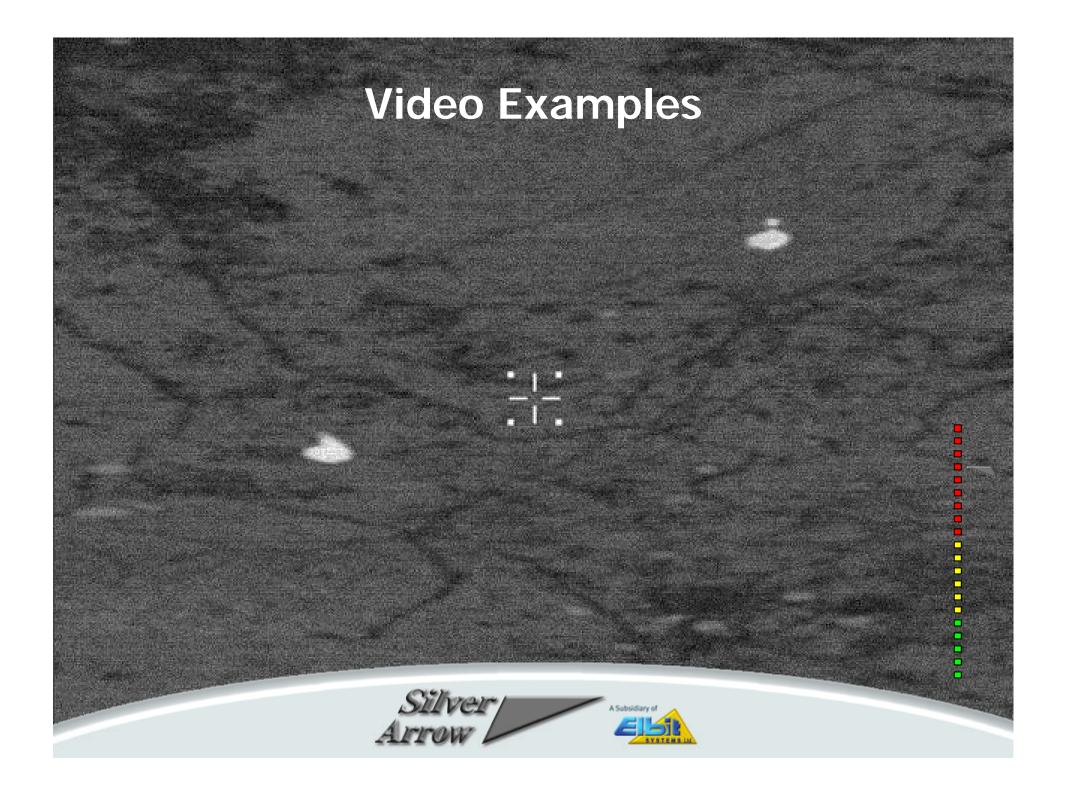




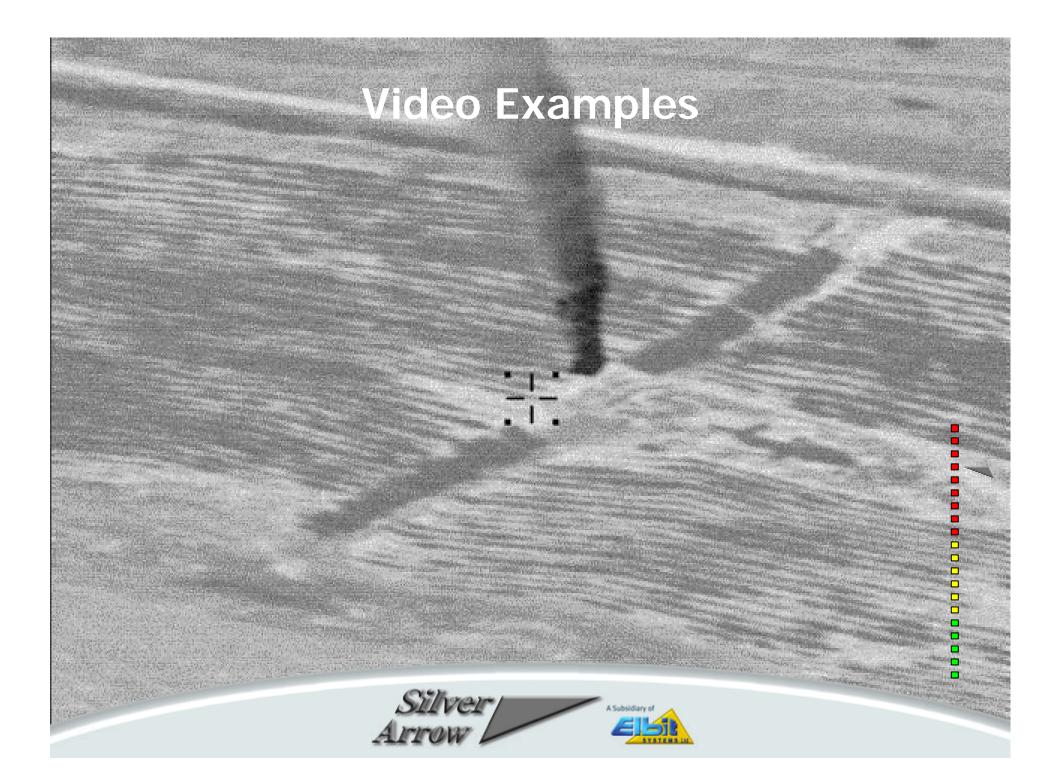


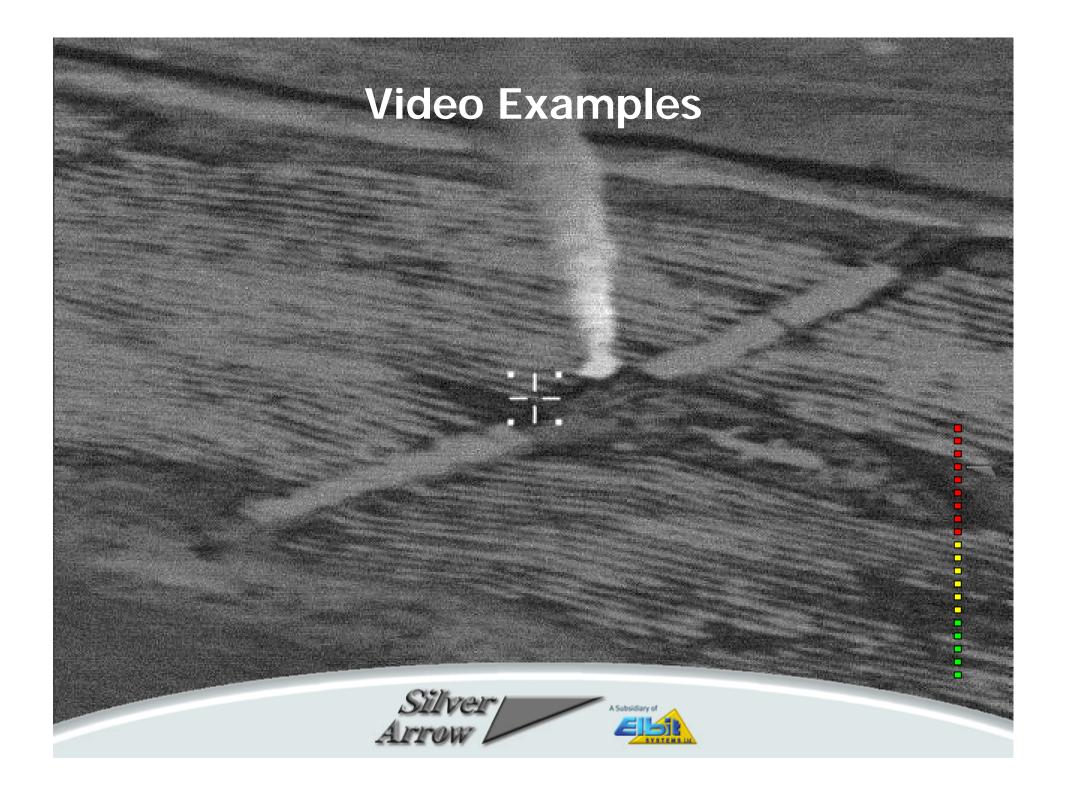


Video Examples









Scenario Generator

- The scenario generator is implemented in the instructor station. It is used during the preparation and running stages of the exercise
- The scenario generator is used to create, update, and control the training scenarios
- A scenario includes the terrain, ground vehicles, weather conditions, training parameters, events and malfunctions



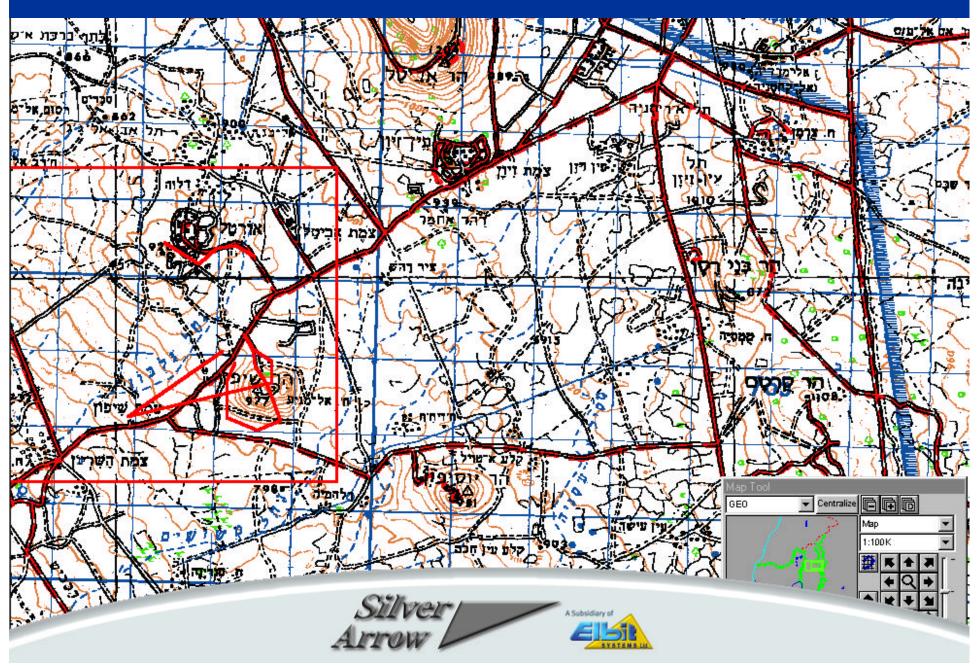
Scenario Generator

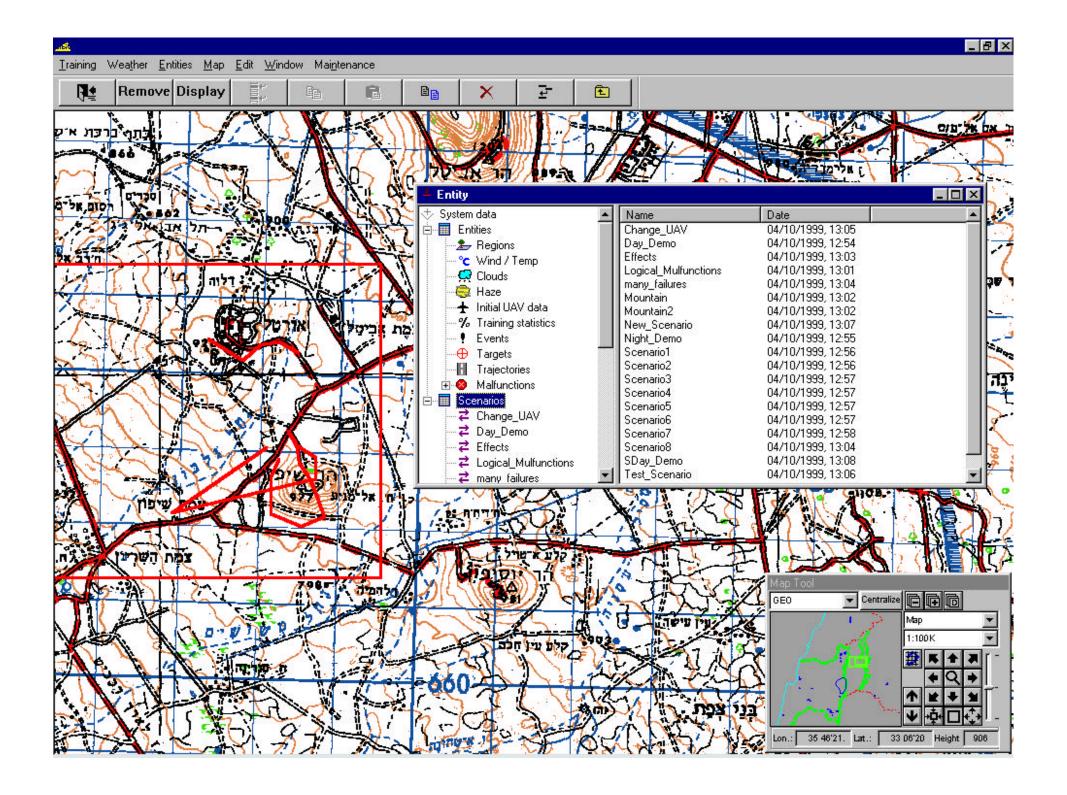
The control functions allow the instructor to:

- Start / stop the exercise
- Jump forward and backwards in time
- Inject events such as faults and weather changes in real-time (overriding the events in the scenario)



Scenario Generator View





Joint Distributed Training

- The tactical UAV mission trainer is DIS compliant (simulation comm. protocol)
- Create joint distributed training environments.

 Different units can train and interact on the same scenario at the same time.
- Joint and cross platforms/systems/units operations training (intelligence forces, artillery units, air support squadrons etc.)



UAV Trainer Configurations

- The Trainer has four basic configurations:
 - Embedded Trainer
 - Low-End, Low-Cost deployable / stationary trainer, based on NT graphic platform
 - High-End graphics, deployable / stationary trainer, based on SGI's ONYX 2 machine.
 - Training center.



